

The Entertaining Speaker

1. The Entertaining Speech

- Time: 5-7 minutes
- Objectives:
- Entertain the audience through use of humor and/or drama drawn from your personal experience.
 - Organize an entertaining speech for maximum audience impact.

2. Resources for Entertainment

- Time: 8-10 minutes
- Objectives:
- Draw humorous and/or dramatic material from sources other than your own personal experience.
 - Adapt your material to suit your topic, your own personality and the audience. Use entertaining material as a means of conveying a serious message.

3. Make Them Laugh

- Time: 8-10 minutes
- Objectives:
- Prepare a humorous speech drawn from your own experience.
 - Strengthen the speech by adapting and personalizing humorous material from outside sources.
 - Deliver the speech in a way that makes the humor effective.

4. A Dramatic Talk

- Time: 10-12 minutes
- Objectives:
- Develop an entertaining dramatic talk about an experience or incident, or give a dramatic reading.
 - Include vivid imagery, characters and dialogue.
 - Deliver the talk in an interpretative manner.

5. Speaking After Dinner

- Time: 13-15 minutes
- Objectives:
- Prepare an entertaining after-dinner talk on a specific theme.
 - Deliver the talk extemporaneously, using the skills developed in the preceding entertainment projects.

Note: For some speech projects, the presentation time may also include additional segments for such activities as question-and-answer periods, depending on the project.